



## OUR PROJECT





FACILITATOR'S GUIDE TO USE GAMES FOR MEDIA LITERACY



COLLECTION OF 30+ PHYSICAL AND DIGITAL GAMES



8 COUNTRIES IO LANGUAGES



GOT FEEDBACK



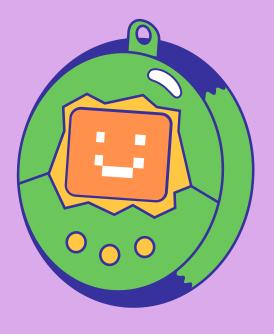
ACTUALLY WORKED
TOGETHER



MET PARTNERS
for the pilot















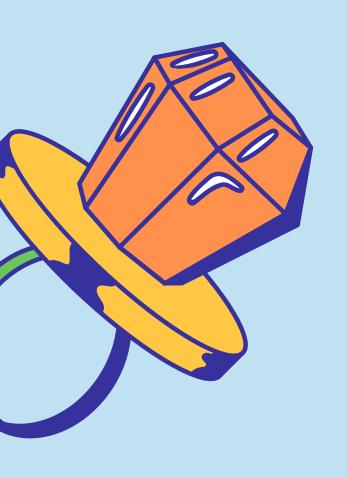




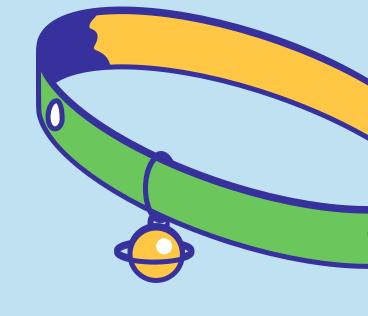
PILOTING AND PARTNERING **FOR EVALUATION** 



**BECOME THE THOUGHT LEADER IN DIGITAL GAMES** FOR PEACE IN THE REGION THROUGH TRAININGS, **RESEARCH, AND ADUOCACY** 



## HELP US











**GIVE US DOLLARS** 

**PLAY TEST** 



